

2021 Virginia Commonwealth Games



Figure Skating Championships June 18-20, 2021

Participating Rink and Host Club

Chilled Ponds Ice Sports Complex
1416 Stephanie Way
Chesapeake, VA 23320



TIDEWATER
FIGURE SKATING
CLUB

Hosted by:

Virginia Commonwealth Games and Virginia Amateur Sports in cooperation with Tidewater Figure Skating Club



Endorsed #X-XXXX-XXXX Sanctioned #XXXXXX

The 2021 Commonwealth Games of Virginia Figure Skating Competition is a U.S. Figure Skating sanctioned event and an ISI endorsed event. Skaters in either program need to be current members of the association they wish to compete in.

The 2021 Commonwealth Games of Virginia Figure Skating Competition is a qualifying competition for the 2022 State Games of America Championships (SGA). Skaters placing first, second or third in an event at the 2021 Commonwealth Games of Virginia competition qualify to compete nationally at the State Games of America being held July 21-August 1, 2022 in Ames, IA. For more details visit www.stategamesofamerica.com.

This competition will be conducted in accordance with the rules and regulations of the current rulebook of U.S. Figure Skating and the most current ISI Handbook (2018), as well as any pertinent updates which have been posted on the U.S. Figure Skating website and ISI annual updates.

All figure skaters residing in Virginia and neighboring states without a State Games event for their sport are invited to compete. This includes: Maryland, Washington D.C., and West Virginia residents of eligible athletic status.

COVID-19 INFORMATION (Subject to change.)

- **All in attendance are *required* to wear face coverings at all times.** The only exception is when a skater is out on the ice by his or her self. Skaters must wear their face covering when out on the ice with other skaters. This is not only for your protection, but for the protection of others and is applied to all attendees.
- **Social distancing must be maintained at all times.** The CDC recommends a distance of 6 feet and separate pathways will be established within the venue to minimize crossover and contamination.
- **Chaperones/Spectators:** No spectators will be allowed at the event. One chaperone will be permitted for skaters that are 8 and under. The chaperone must be over the age of 18 and an immediate family member as defined in the U.S. Figure Skating SafeSport Handbook.
- **There will be a pre-competition Zoom call for athletes and coaches to cover all Covid-19 specifics for the 2021 Virginia Commonwealth Games.** This call will take place no earlier than May 14, 2021. We encourage all coaches and skaters/parents of skaters to participate in the call so that they are aware of all safety protocols related to this competition.
- **ALL skaters competing in group events must wear a mask at all times**

ELIGIBILITY/TEST LEVEL

Eligibility: All figure skaters residing in Virginia and neighboring states without a State Games event for their sport are invited to compete. This includes: Maryland, Washington D.C., and West Virginia residents of eligible athletic status.

Test level: Competition level is the highest test passed as of the entry deadline, in the discipline the skater is entering. Entrants may skate one level above that for which they qualify, but they may not skate down in any event. Skaters may only enter ONE level per event. For example, skaters cannot enter both the Juvenile AND Intermediate Free Skate events. However, a skater may enter the Juvenile Free Skate event and also the Intermediate Short Program event. Furthermore, skaters cannot enter both standard free skate events and Excel Free Skate events, as Excel events are considered to be free skate events.

Age restrictions/requirements: Singles free skate events (well-balanced program) have the following requirements:

- **Juvenile: Girls – 12 years or younger; Boys – 13 years or younger**
- **Open Juvenile: Girls – 13 years or older; Boys – 14 years or older**
- **Intermediate must be under the age of 18**
- **Adults must be 21 years or older**

Age classes for all Adult free skate events:

- **Young Adult: 18 years through 20 years**
- **Class I: 21 years through 35 years**
- **Class II: 36 years through 45 years**
- **Class III: 46 years through 55 years**
- **Class IV: 56 years through 65 years**

- **Class V: 66 years and older**

All adult age classes may be divided or combined depending on the number of entries and at the discretion of the chief referee. Men and ladies will be combined in Adult 1 through Adult Bronze free skate events (based on the Adult Competition Series Rules). Athletes in Adult Silver and higher free skate events with no competitor of the same gender in another age class will be offered the opportunity to skate an exhibition for first place, skate up to the next higher level (if this provides a competitor) or be issued a refund. The chief referee reserves the right to request proof of age.

Skaters entering Beginner through Pre-Juvenile events will be divided as closely as possible by age should the number of entries warrant more than one group. The LOC reserves the right to combine levels where there are not enough entries. Age divisions are determined by age on June 18, 2021. Age divisions may be further broken down to equalize group size.

DATE(S)

Friday & Saturday June 18th-19th, 2021: US Figure Skating Events

Saturday June 19th, 2021: ISI Events

Sunday June 20th, 2021: US Figure Skating Test Session

Registration Deadline Online only: Monday, May 18th, 2021\

<u>Event Category</u>	<u>Price</u>
<u>1st IJS event:</u>	\$125
<u>2nd IJS event</u>	\$75
<u>1st 6.0 event:</u>	\$95
<u>2nd 6.0 event:</u>	\$50
<u>1st Compete USA/ISI event:</u>	\$65
Any additional non-IJS/ISI events regardless of level:	\$35

Individual Register Online:

a. Secure Online Registration and credit card payment will be available at: www.CommonwealthGames.org with a link to EntryEeze for the Virginia Commonwealth State Games 2021. Please click on the link related to your skater membership: either USFSA OR ISI. They are two separate registration websites. Athletes MUST indicate their coach's full name, for ISI or USFSA, with their current email address, current membership number and phone number for coach credentials. Please check the correct spelling of your coach's name before submitting registration.

b. Skater and Coach schedules will be posted at www.CommonwealthGames.org with a link to EntryEeze.

c. Skaters will be able to choose their own **practice ice sessions** online after the registration deadline. Practice ice will be \$10 per 20 minutes. Practice ice will be subject to change based on the final competition schedule.

Team Registration Online: There must be a single team contact that registers each team separately for the following events:

a. USFSA – Showcase, Theater on Ice

b. ISI – Couple Spotlight, Family Spotlight, Ensemble, Production Team, Theater Productions, Synchronized Skating, Jump and

Spin Team

When you register the team you will need to provide the following information:

i. "Team Contact" – this will be the contact information for a primary person who will be responsible for the team
ii. "Team Name" – this will be the name of the team used on the skating orders and in the program.

iii. Number of team members

iv. The team roster – for each of the team members, you will need the following information:

1. Skater first and last name

2. Skater DOB

3. Skater highest test passed

4. Skater USFSA or ISI number

Music: Online music submission is the **ONLY** acceptable method to submit program music. After you have paid for your events, the system will prompt you to upload your music for each event that requires music. If your music is not available at that time, you can logout of your account and return later to upload your music before the music deadline by going to the "Competition" tab and then selecting "My Music". Please be sure you are uploading the correct, labelled music for the correct event segment. Be careful, for example, not to mix up your short program and your free skate! **All music must be uploaded by June 1st, 2020, 11:59PM ET.**

Skaters/Teams must have at least one backup copy of music on CD or other mobile device, **AT RINKSIDE**, during the actual competition event segment. The LOC will follow US Figure Skating Rule 1403 for interruption of music protocol. Only one track per CD and NO re-writable CD's. CD's must be clearly marked with the skater's name and event. Commonwealth Games LOC will provide all solo dance music.

Awards: Medals will be awarded to skaters placing first, second, or third in each event. Awards will be presented during each ice cut. **Location TBD.**

Contacts:

Competition Chairs:

Billy Garland: billysgarland@gmail.com

Samantha Mohr: coach.mohr@gmail.com

Technical Support Online Registration:

Billy Garland – billtysgarland@gmail.com

Practice Ice:

Samantha Mohr: coach.mohr@gmail.com

ISI Coordinator:

Alynn Farmer: fitsk8er@hotmail.com

Facilities:

Chilled Ponds Ice Sports Complex

1416 Stephanie Way

Chesapeake, VA 23320

<https://www.chilledponds.com/>

Schedule of Events: The schedule of events is determined by the total number of entries and by the number of entries in each event. Knowledge of the final posted schedule is the responsibility of all entrants and officials. Schedules will also be posted on www.CommonwealthGames.org figure skating section.

PHOTOGRAPHY/VIDEOGRAPHY

Hand-held video equipment is only permitted in the bleacher area and should be used to record only your skater. Flash photography is NOT allowed during competition events or warm-ups.

REFUNDS

Refunds of entry fees will be considered for medically verified injuries only. Refund requests must be accompanied by a doctor's note outlining the injury and why the athlete is unable to compete. There are no other exceptions.

Competition Day:

ATHLETE REGISTRATION

Athlete Registration will be open one to two hours before the first event and run through the last event of the day. The registration table will be located in the lobby of the Chilled Ponds Ice Sports Complex. Please register promptly upon arrival. **OFFICIAL NOTICES**

An official notice board will be maintained at the registration desk of the Chilled Ponds Ice Sports Complex. It is the responsibility of each competitor, parent and coach to check the notice board frequently for any schedule changes and/or additional information. Skaters are requested to arrive 60 minutes prior to the scheduled time of their event. A tentative schedule of events will be posted prior to the competition.

LIABILITY

U.S. Figure Skating, Tidewater Figure Skating Club and Chilled Ponds Ice Sports Complex accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

Judging System:

The International Judging System (IJS) will be used for the following events:

- Juvenile through Senior Short Program
- Preliminary through Senior Free Skate
- Adult Pre-Bronze - Adult Masters Junior-Senior
- Excel Pre-Preliminary through Excel Senior, including Excel Plus events

All competitors skating in these events must submit a Planned Program Content form online using the EntryEeze website for the 2021 Commonwealth Games of Virginia Figure Skating Competition. The deadline for submitting PPCs is midnight June 1st, 2021.

NO paper planned program content forms will be accepted

Competition Guidelines:

US FIGURE SKATING Competition and Standards: The 2019-2020 US FIGURE SKATING Rule Book will govern the competition. The IJS & 6.0 judging systems will be used. Competition schedule - once completed - will be posted on the Figure Skating page of www.CommonwealthGames.org

US FIGURE SKATING Coaches: You must comply with the US Figure Skating coach's registration requirement in order to be allowed to coach at the Commonwealth Games. Credentials will be available at the registration table the day of the competition for those coaches listed on the athlete registration that are cleared by Safesport and USFSA. Coaches that were NOT listed on the athlete registration will not be given credentials at the competition. No exceptions. Please follow current Safesport guidelines.

ISI Competition and Standards: Events include- Artistic Solo, Couples/Solo/Family Spotlight, Ensemble, Footwork (1-10), Freestyle (Tots through Open); Interpretive; Jump and Spin (Low through Platinum); Kaleidoscope; Production Team; Rhythmic Skating (Hoop, Ball or Ribbon); Theater Production; Themed events. The competition rules and guidelines will be run in accordance with the 2018 ISI Handbook. Please refer to this handbook for more information on event criteria.

For questions pertaining to the ISI application process, levels, or events, please contact Alynn Farmer at: fitsk8er@hotmail.com

ISI Coaches are required to register for Judges Credentials prior to competition with their skater registration. **ISI Events will be judged by ISI judges. If you are unable to judge please notify Dawn Harter immediately. Please make sure your student puts the correct coach on the registration page. If another coach will be putting your skater on the ice that coach should be listed. All coaches must have current ISI memberships and updated judge's tests to get credentials. No exceptions.**

Hotel Accomodations: We request that athletes and their families use the following link to reserve their hotel stays. www.CommonwealthGames.org/Hotels



2019-20 Compete USA Manual Effective September 1, 2019 – August 31, 2020

ELIGIBILITY RULES FOR PARTICIPANTS of COMPETE USA EVENTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either Learn to Skate USA and those who are full members of U.S. Figure Skating. Members of other organizations are eligible to compete but must be registered with Learn to Skate USA or a member club. There will be no more than six competitors maximum in an event and all six should receive an award.

Eligibility and Test Requirements:

Eligibility will be based on skill level as of closing date of entries. All **Snowplow Sam and Basic 1-6** skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed, including Moves in the Field or individual dances.

For the **Pre-Free Skate, Free Skate 1-6, Excel, Well Balanced, and Adult levels** eligibility will be based only upon highest free skate test level passed. Moves in the Field test level will not determine skater's competitive level. Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

It is very important to the success of the competition that skaters are placed in the correct divisions. If, for whatever

reason, the Local Organizing Committee (LOC) discovers that a skater has been placed in a category that is below his/her class level, the chair and referee will have the option to move the skater into the proper division, even if it is the day of the competition. This will ensure that every event is as fair as possible to the competitors. It is an ethical violation for coaches to sandbag an event.

ELIGIBILITY RULES FOR COACHES/INSTRUCTORS

When hosting a Compete USA competition, it is important that you verify the compliance of each coach/instructor who plans to coach on-site at the event. You can verify the status of coaches/instructors by checking the lists on www.usfigureskating.org by going to the Coaches page and clicking on the Information for Clubs. For Learn to Skate USA instructor verification, log in to the Management System, then Program Admin, Program Management and Instructor Compliance.

To be credentialed at a Compete USA event, coaches/instructors are required to have:

- Learn to Skate USA Instructor membership OR U.S. Figure Skating full membership
- SafeSport training completed (for coaches/instructors 18 years old and older)
- Background check successfully passed (for coaches/instructors 18 years old and over)
- Learn to Skate USA Instructor Certification completed OR U.S. Figure Skating compliant coach (for coaches under 18 years old)

*SafeSport training is available through www.usfsaonline.org for full members of U.S. Figure Skating and through Learn to Skate USA portal for instructors. There is no cost to this training.

If a coach/instructor attempts to work at your event without the proper credentials, he or she is in violation of U.S. Figure Skating ethics and code of conduct rules and, as such, is subject to disciplinary action.

All officials and adult volunteers attending Compete USA events must also be SafeSport compliant.

COMPULSORY MOVES (6.0)

General event parameters:

- No Test through Pre-Juvenile: Elements skated on ½ ice.
- The skater must demonstrate the required elements (performed once only) and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Music is not allowed.
- Skaters may compete at their test level or one level higher.

LEVEL	TIME	SKATING RULES/STANDARDS
No-Test	1:15 max.	<ul style="list-style-type: none">• Loop jump• Jump combination to include a toe loop (may not use a loop or Axel)• Upright spin with change of foot – minimum 3 revolutions on each foot• Choreographic step sequence
Pre-Preliminary	1:15 max.	<ul style="list-style-type: none">• Lutz jump• Jump combination: single/single (no Axel)• Spin with one change of position and no change of foot – minimum 6 revolutions total• Choreographic step sequence
Preliminary	1:15 max.	<ul style="list-style-type: none">• Axel jump• Jump combination: single/single (may include Axel)• Spin with one change of foot and one change of position – minimum 3 revolutions on each foot• Choreographic step sequence
Pre – Juvenile	1:15 max.	<ul style="list-style-type: none">• Axel or double Salchow• Jump combination: single/single (may include Axel)• Layback spin or camel spin - minimum 3 revolutions• Step sequence – must include rotating in both directions

WELL BALANCED FREE SKATE (US Figure Skating Rulebook Requirements) (IJS & 6.0)

Level	Highest USFS or ISI FS test passed but no higher	Time – minutes +/- 10 Seconds except where noted	All levels in accordance With USFS rule numbers	IJS or 6.0?
No Test*	No FS Tests Passed	1:40 Maximum	6490	6.0
Pre Preliminary*	Pre Preliminary FS, FS 1-3	1:40 Maximum	6480	6.0
Preliminary*	Preliminary, FS 4-5	1:30	6470	IJS
Pre Juvenile*	Pre Juvenile FS, FS 4-5	2:00	6460	IJS
Juvenile FS*	Juvenile FS, FS 5-6	2:30	6450	IJS
Open Juvenile FS*	Juvenile FS, FS 5-6	2:30	6450	IJS
Intermediate FS*	Intermediate FS, FS 5-6	3:00	6440	IJS
Novice FS*	Novice FS, FS 7-10	3:30	6430	IJS
Junior FS*	Junior FS, FS 7-10	3:30	6420	IJS
Senior FS*	Senior FS, FS 7-10	4:00	6410	IJS

***Event will follow the 2020-2021 US Figure Skating Rules. IMPORTANT: Please note the change in duration for Juvenile and Open Juvenile Free Skate events.**

Click on the following link for requirements:

<https://www.usfigureskating.org/story?id=84109>

SHORT PROGRAM (US Figure Skating Rulebook Requirements) (IJS)

Level	Highest USFS & ISI FS test passed but no higher	Time – minutes	All levels in accordance With USFS rule numbers	IJS or 6.0?
Juvenile/Open Juvenile SP*	Juvenile FS, FS 5-6	2:10 maximum	6451	IJS
Intermediate SP*	Intermediate FS, FS 5-6	2:10 maximum	6441	IJS
Novice SP*	Novice FS, FS 7-8	2:30 maximum	6431	IJS
Junior SP*	Junior FS, FS 7-8	2:40 +/-10 sec	6421	IJS
Senior SP*	Senior FS, FS 7-8	2:40 +/-10 sec	6411	IJS

***Event will follow the 2020-2021 US Figure Skating Requirements.**

Click on the following link for requirements:

<https://www.usfigureskating.org/story?id=84109>

Planned program content forms MUST be completed on the Entryeeze website NO LATER THAN Midnight June 1st, 2021. NO paper Planned Program Content forms will be accepted.

ADULT FREE SKATE EVENTS (ALL LEVELS) (IJS/6.0)

General event parameters:

- Adult 1-6: The skating order of the required elements is optional.
- Adult 1-6: The elements are not restricted to the number of times element is executed, or length of glides, number of revolutions, etc. unless otherwise stated. Connecting moves and steps should be demonstrated throughout the program.
- Adult 1-6: Vocal music is allowed
- Adult 1-6: To be skated on full ice
- Adult 1-6: The skater must demonstrate the required elements and may use, but is not required to use, any additional elements from previous (lower) levels.
- Adult 1-6: A 0.2 deduction will be taken for each required element MISSING and for those elements performed from a higher level.
- **Adult Pre-Bronze through Adult Masters Junior/Senior Events will be judged under IJS**

Adult 1-6 Program with Music

Level	Time	Elements
Adult 1	1:40 MAX	<ul style="list-style-type: none"> • Forward Marching • Forward two-foot glide • Forward swizzle (4-6 in a row) • Forward snowplow stop – two feet or one foot
Adult 2	1:40 MAX	<ul style="list-style-type: none"> • Forward skating across the width of the ice • Forward one-foot glides • Forward slalom • Backward skating • Backward swizzles, 4-6 in a row
Adult 3	1:40 MAX	<ul style="list-style-type: none"> • Forward stroking using the blade properly • Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise • Backward skating to a long two-foot glide • Forward chases on a circle, clockwise and counterclockwise • Backward snowplow stop, Right and Left
Adult 4	1:40 MAX	<ul style="list-style-type: none"> • Forward outside edge on a circle, right and left • Forward inside edge on a circle, right and left • Forward crossovers, clockwise and counterclockwise • Backward one-foot glides, right and left • Hockey stop, both directions
Adult 5	1:40 MAX	<ul style="list-style-type: none"> • Backward outside edge on a circle, right and left • Backward inside edge on a circle, right and left • Backward crossovers, clockwise and counterclockwise • Forward outside three-turn, right and left • Beginning two-foot spin
Adult 6	1:40 MAX	<ul style="list-style-type: none"> • Forward stroking with crossover end patterns • Backward stroking with crossover end patterns • Forward inside three-turn, right and left • T-stop • Lunge • Two-foot spin into one-foot spin (min 2 revs on 1 foot)

Adult Beginner/High Beginner Free Skate

Level	Jumps	Spins	Step Sequences	Qualifications
Adult Beginner 1:40 Maximum	Max. 4 jump elements <ul style="list-style-type: none"> Jumps limited to bunny hop, mazurka, ballet, waltz Max 1 combination or sequence consisting of only the allowed listed jumps Max. 2 of any same jump 	Max. 2 spins <ul style="list-style-type: none"> Two forward upright spins, no change of foot, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA Free Skate 1 Badge Test
Adult High Beginner 1:40 Maximum	Max 4 jump elements: <ul style="list-style-type: none"> Jumps limited to bunny hop, mazurka, ballet, stag, split, waltz, ½ Flip, ½ Lutz, Toe Loop Max 1 combination or sequence consisting of only the allowed listed jumps Max. 2 of any same type jump. 	Max 2 spins: <ul style="list-style-type: none"> Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) 	Connecting moves and steps should be demonstrated throughout the program	Skaters may not have passed any U.S. Figure Skating Free Skate Test

Adult Pre-Bronze – Masters Junior/Senior Free Skate

Level	Highest USFS & ISI FS test passed but no higher	Time – minutes +/- 10 Seconds except where noted	All levels in accordance with USFS rule number	Judging System
Adult Pre-Bronze FS*	Adult Pre Bronze Free Skate Test or Pre-Preliminary Free Skate Test	1:40 Maximum	6560	IJS
Adult Bronze FS*	Adult Bronze	1:50 Maximum	6550	IJS
Adult Silver FS*	Skaters must have passed at least one of the following: <ul style="list-style-type: none"> The adult silver free skate test; Prior to Oct. 1, 1994, the standard juvenile free skate test; On or after Oct. 1, 1994, the standard pre-juvenile free skate test; Prior to Oct. 1, 1977, the 3rd figure test.. 	2:10 Maximum	6540	IJS
Adult Gold FS*	A. Skaters must have passed at least one of the following: <ul style="list-style-type: none"> The adult gold free skate test; The standard juvenile free skate test; Prior to Oct. 1, 1977, the 3rd figure test. 	2:40 Maximum	6530	IJS
Masters Intermediate-Novice FS*	A. Skaters must have passed at least one of the following: <ul style="list-style-type: none"> The standard intermediate free skate test; Prior to Oct. 1, 1977, the 3rd figure test; On or after Oct. 1, 1977, and prior to Oct. 1, 1979, the 8th figure test. B. Skaters must not have passed: <ul style="list-style-type: none"> On or after Oct. 1, 1977, and prior to Oct. 1, 1991, higher than the standard junior free skate test; 2. On or after Oct. 1, 1991, higher than the standard novice free skate test 	3:10 Maximum	6520	IJS

Masters Junior-Senior FS*	At least one of the following: <ul style="list-style-type: none"> Standard Novice Free Skate Test Prior to Oct 1, 1977, the 4th figure test On or after Oct 1, 1977 and prior to Oct 1, 1979, the eighth figure test 	3:40 Maximum	6510	IJS
---------------------------	--	--------------	------	-----

ADULT 1-6 AND INTRODUCTORY COMPULSORY MOVES (6.0)

General event parameters:

- The skating order of the elements is optional.
- Element may only be attempted once
- To be skated in program format with limited connecting steps
- To be skated on ½ ice
- A 0.2 deduction will be taken for each element MISSING, REPEATED or from a higher level

Level	Time	Elements
Adult 1	1:30 MAX	<ul style="list-style-type: none"> Forward Marching Forward two-foot glide Forward swizzle (4-6 in a row) Forward snowplow stop – two feet or one foot
Adult 2	1:30 MAX	<ul style="list-style-type: none"> Forward skating across the width of the ice Forward one-foot glides Forward slalom Backward skating Backward swizzles, 4-6 in a row
Adult 3	1:30 MAX	<ul style="list-style-type: none"> Forward stroking using the blade properly Forward half-swizzle pumps on the circle, 6 to 8 in a row, clockwise and counterclockwise Forward chasses on a circle, clockwise and counterclockwise Backward skating to a long two-foot glide Backward snowplow stop, Right and Left
Adult 4	1:30 MAX	<ul style="list-style-type: none"> Forward outside edge on a circle, right and left Forward inside edge on a circle, right and left Forward crossovers, clockwise and counterclockwise Hockey stop, both directions Backward one-foot glides, right and left
Adult 5	1:30 MAX	<ul style="list-style-type: none"> Backward outside edge on a circle, right and left Backward inside edge on a circle, right and left Backward crossovers, clockwise and counterclockwise Forward outside three-turn, right and left Beginning two-foot spin (min 2 revs)
Adult 6	1:30 MAX	<ul style="list-style-type: none"> Forward stroking with crossover end patterns Backward stroking with crossover end patterns Forward inside three-turn, right and left T-stop Lunge Two-foot spin into one-foot spin (min 2 revs on 1 foot)

ADULT BEGINNER – MASTERS COMPULSORY MOVES (6.0)

General event parameters:

- Beginner to Silver: Elements skated on ½ ice
- Gold/Masters: Elements skated on full-ice
- Elements may be performed only once
- Music is not allowed
- Minimum number of revolutions is noted in parentheses

Level	Time	Elements
Adult Beginner	1:30 MAX	<ul style="list-style-type: none"> • Bunny hop • <u>Mazurka</u> • Forward beginning one-foot spin from backward crossovers (min 2 revs) • Forward moving inside open Mohawk (right and left) – heel to instep • <u>Alternating right and left forward inside and outside edges across the width of the ice (one inside edge on each foot and one outside edge on each foot)</u>
Adult High Beginner	1:30 MAX	<ul style="list-style-type: none"> • Waltz Jump • ½ Flip • <u>Forward upright spin (Min. 3 revolutions)</u> • <u>Backward outside 3-turn right and left</u> • <u>Alternating right and left backward outside and inside edges across the width of the ice (one inside edge on each foot and one outside edge on each foot)</u>
Adult Pre-Bronze	1:30 MAX	<ul style="list-style-type: none"> • <u>Single Toe Loop</u> • Jump combination or sequence consisting of only ½ revolution jumps (half loop is considered a full revolution jump) – maximum of 2 jumps in combination and 3 jumps in a sequence • <u>Forward upright spin (Min. 3 revolutions)</u> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge <u>either direction</u> • Forward spiral (any edge)
Adult Bronze	1:30 MAX	<ul style="list-style-type: none"> • Single Salchow • Waltz jump – toe loop combination jump • Backward Upright Spin – entry optional (Min. 3 revolutions) • <u>Backward inside 3-turn right and left</u> • Spiral sequence (Min. 2 spirals)
Adult Silver	1:30 MAX	<ul style="list-style-type: none"> • Single loop • Single/single jump combination • Sit spin (Min. 3 revolutions) • Straight line step sequence
Adult Gold	1:30 MAX	<ul style="list-style-type: none"> • Single Lutz or Axel • Single/single or single/double jump combination • Camel spin (Min. 4 revolutions) • Straight line step sequence
Masters Intermediate/Novice	1:30 MAX	<ul style="list-style-type: none"> • Axel, double Salchow , double toe loop or double loop • Jump combination (double/double, single/double or double/single) that may include double Salchow , double toe loop or double loop and any single jump including Axel • Solo spin of skater's choice (Min. 6 revolutions) • Straight line step sequence
Masters Junior/Senior	1:30 MAX	<ul style="list-style-type: none"> • Choice of any double jump • Jump combination that may include any double jump • Solo spin of skater's choice (Min. 8 revolutions) • Straight line step sequence

SNOWPLOW SAM – BASIC 6 ELEMENTS (6.0)

Two format options for the Elements Event:

1. Each skater will perform each element when directed by a judge/referee OR
2. Skater will perform one element at a time in the order listed below (no excessive connecting steps or choreography)

Judge/referee directed example: all skaters perform first element before moving on to the next and so on, or each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice (determined by the LOC)
- No music
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant
- All elements must be skated in the order listed.



Level	Time	Skating rules/standards
Snowplow Sam	1:00 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:00 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:00 max.	<ul style="list-style-type: none"> • Forward one-foot glide (no variations), either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:00 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive • Forward slalom • Moving forward to backward two-foot turn on a circle • Beginning backward one-foot glide, either foot
Basic 4	1:00 max.	<ul style="list-style-type: none"> • Forward outside edge on a circle, clockwise or counterclockwise • Forward crossovers, 4-6 consecutive, clockwise and counterclockwise • Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive • Backward one-foot glides (no variations), right and left • Beginning two-foot spin, maximum 4 revolutions
Basic 5	1:00 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, clockwise and counterclockwise • Forward outside three-turn, right and left • Advanced two-foot spin, minimum 4 revolutions • Hockey stop
Basic 6	1:00 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Basic forward spiral on a straight line (no variations), right or left • Beginning one-foot spin, maximum 3 revolutions, optional free leg held position and entry • T-stop, right or left

SNOWPLOW SAM – BASIC 6 PROGRAM WITH MUSIC (6.0)

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice with music.



- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level. Bonus skills from the same level or below are allowed but will not be judged elements.
- Divide Snowplow Sam skaters by level (1-4), if registrations warrant.

Level	Time	Skating rules/standards
Snowplow Sam	1:10 max.	<ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row
Basic 1	1:10 max.	<ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row
Basic 2	1:10 max.	<ul style="list-style-type: none"> • Forward one-foot glide (no variations), either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row
Basic 3	1:10 max.	<ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive • Forward slalom • Moving forward to backward two-foot turn on a circle • Beginning backward one-foot glide, either foot
Basic 4	1:10 max.	<ul style="list-style-type: none"> • Forward outside edge on a circle, clockwise or counterclockwise • Forward crossovers, 4-6 consecutive, clockwise and counterclockwise • Backward ½ swizzle pumps on a circle, either clockwise or counterclockwise, 4-6 consecutive • Backward one-foot glides (no variations), right and left • Beginning two-foot spin, maximum 4 revolutions
Basic 5	1:10 max.	<ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, clockwise and counterclockwise • Forward outside three-turn, right and left • Advanced two-foot spin, minimum 4 revolutions • Hockey stop
Basic 6	1:10 max.	<ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Basic forward spiral on a straight line (no variations), right or left • Beginning one-foot spin, maximum 3 revolutions, optional entry and free leg position • T-stop, right or left

PRE-FREE SKATE – FREE SKATE 1-6 COMPULSORY (6.0)

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music.
- The skater must demonstrate the required elements listed.
- **Bonus skills from the same level or below are allowed but will not be judged elements.**
- A 0.2 deduction will be taken for each element performed from a higher level.



Level	Time	Skating rules/standards
Pre-Free Skate	1:15 max.	<ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • Basic one-foot upright spin, optional entry and free-foot position - minimum 3 revolutions • Mazurka • Waltz jump
Free Skate 1	1:15 max.	<ul style="list-style-type: none"> • Forward stroking, 4-6 consecutive powerful strokes • Backward outside three-turn, right and left • One-foot upright spin, entry from backward crossovers, with free foot in crossed leg position (scratch spin) - minimum 4 revolutions • Toe loop • Half flip jump
Free Skate 2	1:15 max.	<ul style="list-style-type: none"> • Alternating forward outside spiral (right and left) and forward inside spiral (right and left) on a continuous axis • Backward inside three-turn, right and left • Beginning back spin- maximum 2 revolutions • Half Lutz • Salchow jump
Free Skate 3	1:15 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, 2 sets clockwise and 2 sets counterclockwise • Advanced back spin with free foot in crossed leg position- minimum 3 revolutions • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination
Free Skate 4	1:15 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum 3 revolutions • Euler (half loop jump) • Flip jump
Free Skate 5	1:15 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), 2-3 sets both directions • Camel spin - minimum 3 revolutions • Waltz jump/loop jump combination • Lutz jump
Free Skate 6	1:15 max.	<ul style="list-style-type: none"> • Forward power pulls, minimum 3 on each foot • Camel, sit spin combination - minimum of 4 revolutions total • Waltz jump/Euler (half loop jump)/Salchow jump combination • Axel jump; minimum requirement is a clear attempt either stationary or moving

PRE-FREE SKATE – FREE SKATE 1-6 PROGRAM WITH MUSIC (6.0)

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.



- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- **Bonus skills from the same level or below are allowed but will not be judged elements.**
- A 0.2 deduction will be taken for each element performed from a higher level.

Level	Time	Skating rules/standards
Pre-Free Skate	1:40 max.	<ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • Basic one-foot upright spin, optional entry and free-foot position- minimum 3 revolutions • Mazurka • Waltz jump • <i>NOT ALLOWED -Waltz jump, side toe hop, waltz jump</i>
Free Skate 1	1:40 max.	<ul style="list-style-type: none"> • Forward stroking, 4-6 consecutive powerful strokes • One-foot upright spin, entry from backward crossovers, with free foot in crossed leg position (scratch spin) - minimum 4 revolutions • Toe loop jump • Half flip jump • <i>NOT ALLOWED – Waltz jump/toe loop combination</i>
Free Skate 2	1:40 max.	<ul style="list-style-type: none"> • Alternating forward outside spiral (right and left) and forward inside spiral (right and left) on a continuous axis • Beginning back spin- maximum 2 revolutions • Half Lutz • Salchow jump • <i>NOT ALLOWED – Waltz jump/toe loop and Salchow/toe loop combination</i>
Free Skate 3	1:40 max.	<ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, minimum 3 revolutions • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination • <i>NOT ALLOWED – Waltz/loop combination</i>
Free Skate 4	1:40 max.	<ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin – minimum 3 revolutions • Half Loop jump (Euler) • Flip jump • <i>NOT ALLOWED – Waltz/loop and Waltz/Euler/Salchow combination</i>
Free Skate 5	1:40 max.	<ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin – minimum 3 revolutions • Waltz-loop jump combination • Lutz jump
Free Skate 6	1:40 max.	<ul style="list-style-type: none"> • Creative step sequence using a variety of three turns, Mohawks and toe steps • Camel, sit spin combination - minimum of 4 revolutions total • Waltz jump/ half-loop (Euler)/Salchow jump combination • Axel jump; minimum requirement is a clear attempt either stationary or moving

EXCEL COMPULSORY MOVES (6.0)

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music.
- The skater must demonstrate the required elements listed.
- A 0.2 deduction will be taken for each element performed from a higher level.
- *Skaters may have the option to skate one level higher in compulsories than their free skate program.*



LEVEL	TIME	SKATING RULES/STANDARDS
Excel Beginner	1:15 max	<ul style="list-style-type: none">• Toe loop jump• Salchow jump• One-foot upright spin - minimum 3 revolutions• Choreographic step sequence
Excel High Beginner	1:15 max	<ul style="list-style-type: none">• Loop jump• Salchow/toe loop combination• Sit spin - minimum 3 revolutions• Choreographic step sequence
Excel Pre-Preliminary	1:15 max	<ul style="list-style-type: none">• Flip jump• Loop/loop jump combination• Upright spin with change of foot – minimum 3 revolutions on each foot• Choreographic step sequence
Excel Preliminary	1:15 max	<ul style="list-style-type: none">• Lutz jump• Flip/loop jump combination• Camel, sit combination spin – minimum 6 revolutions total• Choreographic step sequence

EXCEL FREE SKATE (6.0/IJS)

General event parameters:

- Skaters may not enter both a Well-Balanced Free Skate event and an Excel Free Skate event at the same competition.
- Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
- Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.

Please review the chart at the link below for specific requirements for each level of free skate competition for Excel events.

https://fs12.formsite.com/USFSAIT/images/2020_Excel_FS_Requirements.pdf

LEVEL	QUALIFICATIONS	TIME	SCORING
Excel Beginner Free Skate	Must not have passed higher than Learn to Skate USA Free Skate 2	1:40 MAX	6.0
Excel High Beginner Free Skate	Must not have passed higher than Learn to Skate USA Free Skate 4	1:40 MAX	6.0
Excel Pre-Preliminary	Must not have passed higher than US Figure Skating Pre-Preliminary Free Skate test	1:40 MAX	IJS
Excel Preliminary	Must not have passed higher than US Figure Skating Preliminary Free Skate test	1:30 +/- 10 seconds	IJS
Excel Preliminary Plus	Must not have passed higher than US Figure Skating Preliminary Free Skate test	1:30 +/- 10 seconds	IJS
Excel Pre-Juvenile	Must not have passed higher than US Figure Skating Pre-Juvenile Free Skate test	2:00 +/- 10 seconds	IJS
Excel Pre-Juvenile Plus	Must not have passed higher than US Figure Skating Preliminary Free Skate test	2:00 +/- 10 seconds	IJS
Excel Juvenile	Must not have passed higher than US Figure Skating Juvenile Free Skate test	2:30 +/- 10 seconds	IJS
Excel Juvenile Plus	Must not have passed higher than US Figure Skating Juvenile Free Skate test	2:30 +/- 10 seconds	IJS
Excel Intermediate	Must not have passed higher than US Figure Skating Intermediate Free Skate test	3:00 +/- 10 seconds	IJS
Excel Intermediate Plus	Must not have passed higher than US Figure Skating Intermediate Free Skate test	3:00 +/- 10 seconds	IJS
Excel Novice	Must not have passed higher than US Figure Skating Novice Free Skate test	3:30 +/- 10 seconds	IJS
Excel Junior	Must not have passed higher than US Figure Skating Junior Free Skate test	3:30 +/- 10 seconds	IJS
Excel Senior	Must not have passed higher than US Figure Skating Senior Free Skate test	4:00 +/- 10 seconds	IJS



Nonqualifying Competition Showcase Guidelines

2020-2021 Season



When showcase is included in a sanctioned non-qualifying competition, no additional sanction is required as long as the events are included in the official application. However, the guidelines for showcase events must be followed, in order for the skaters to qualify for the National Showcase Competition.

A. OFFICIALS FOR SHOWCASE EVENTS:

Officials will be selected by the Local Organizing Committee (LOC) from the current list of U.S. Figure Skating officials.

Chief Accountants / LOC: For all non-qualifying competitions that include showcase events - the competition results must be sent to:

- Daren Patterson, National Vice Chair for Showcase, at ShowcaseUSFS@gmail.com
- Karissa Woienski, U.S. Figure Skating, Manager, Figure Skating Programs at kwoienski@usfigureskating.org

Results will be used to verify skaters qualify for the National Showcase competition.

B. ELIGIBILITY TO COMPETE AND NATIONAL SHOWCASE:

For 2021 National Showcase only: Due to the COVID-19 pandemic, National Showcase 2021 will be an open-entry event; skaters do not need to qualify. The below information will apply to subsequent years.

Required age and test qualifications must be in effect at the date entries are closed. Subsequent changes will not affect eligibility **(with the exception of Adult Championships and Adult Sectionals)**. All U.S. Figure Skating members must be members in good standing. Skaters representing another governing body must meet that body's closest possible equivalent to the specified U.S. Figure Skating test requirement. The referee's decision will be final. For Duets, entries must be according to the age and level of the highest test skater. Both skaters must have completed test minimum pre-requisites.

Placement Pre-Requisite: Singles competitors, Preliminary through Senior, Adult Bronze through Adult Masters, may compete at National Showcase in an event where they placed first, second, third or fourth (1) in a contested non-qualifying showcase/theatrical/interpretive skating event held in the United States from the close of entries for National Showcase in the current skating year back to the close of entries for National Showcase in the preceding year; or (2) in the immediately preceding National Showcase. Lower levels are not eligible to compete in National Showcase. (3) Where only one competitor has entered an event, the Chief Referee shall combine events to create a contested event if possible or creating an exhibition event where such skater will automatically qualify for National Showcase. When such events/levels are combined there will be no more than 4 competitors in the combined event to ensure that the competitors earn a spot to National Showcase. (4) Competitors who have entered a contested event subsequently cancelled by the LOC may substitute a testimonial letter from the chair or the registrar to get a bye to National Showcase.

Qualification must occur in the Dramatic Performance, Choreographic Artistry, Lyrical Pop, Character Performance, Comedic Impressions categories. Skaters must qualify in each event, if they intend to compete at Showcase Nationals in those events. Once qualified, the skater(s) may then compete in elective events (duets, interpretive, ensemble).

The deadline to satisfy test pre-requisites, placement pre-requisites, and to enter is June 1.



JUDGING AND MARKING:

Non-qualifying competitions and LOCs may use either the traditional 6.0 method of scoring, or the Component Judging System (CJS). Performances will be judged from an entertainment standpoint, for theatrical and artistic qualities.

Three Program Components – marked on a scale of 0.25 to 10.

1. **Showcase Skating Skills**

Showcase skating is the way an athlete uses their skating and physical ability to convey their act on the ice surface. It must show a quality to support the selected theatrical performance, and show abilities in the skating vernacular, such as balance, glide, acceleration, ice coverage, one-foot skating, etc. Technical elements often found in singles should not be directly rewarded except where they are directly integrated into the performance and advance the story/theme/concept.

2. **Performance & Projection: Universe, Musicality and Feeling**

The physical, emotional and artistic involvement of a skater, using their ability to create a universe. This performance has continuous development of the theme and universe from beginning to end, while displaying their musicality skills. It is a measure of how skaters use the ice, music, and the space around them to project feeling and musical awareness into the subconscious of the audience.

3. **Artistic Appeal with Innovation & Creativity**

A performance is truly entertaining when it is in the eyes, ears, and hearts of the audience. It is a measure of how audience members remember the program, how they felt during the performance, their level of involvement during the program, what they take away from it, and how long after they will recall it. The meaning and feeling should be unique and personal. The question to be answered is: Will I remember what I have seen, and would I like to see it again?

The following factors would be applied: 1-25%, 2-35%, 3-40%

When the 6.0 system is used, only one mark incorporating the above 3 component characteristics will be awarded by each judge, for each performance. No technical skating mark will be awarded. Unintended falls, poorly executed skating elements and obvious losses of control will negatively affect the competitor's/team's marks. Technical difficulty is not rewarded in showcase. If a technically difficult element such as a jump or spin is performed, it should be done with style, flow, confidence and should support the selected theatrical elements. All programs must begin on the ice in view of the audience.



Deduction	Description	Applied by:
-1.0	Hair accessory, prohibited costuming unintentionally falls to ice.	Judges + Referee (Majority)
-0.5 or -1.0	For each 10 seconds over maximum time (-0.5 for Prelim→Juvenile, -1.0 for Int → Sr)	Referee
-1.0	Lack of fabric on costume / excessive nudity	Judges + Referee (Majority)
-5.0	Wrong Event	Judges + Referee (Majority)
-1.0	Props Not Used Effectively	Judges + Referee (Majority)
-1.0	Prop Placement / Removal Timing (each instance)	Referee
-1.0	Illegal Prop Violation (each instance)	Referee

C. COSTUMES:

1. Costuming and make-up for showcase skating programs should enhance the feeling created by the performance and reflect the meaning of the story, theme, or character portrayed on the ice.
2. The clothing of the competitors must be dignified and appropriate for artistic competition. The clothing may be theatrical in design and reflect the character of the music chosen. Clothing must not give the effect of excessive nudity inappropriate to the discipline – no more than half of the bodice may appear nude.
3. Costume rules for Singles/Pairs/Dance/Synchro/TOI programs do not apply for showcase skating.
4. No bobby pins, feathers, fringe, hair accessories, stick-on / clip earrings, or anything else that may fall to the ice and be hazardous to the skaters are allowed. A 1 point deduction will be taken if any prohibited item above unintentionally falls on to the ice.

D. SHOWCASE EVENTS:

Skaters may enter any or all events for which they are qualified by test level at non-qualifying competitions. Skaters cannot skate in different levels of the same event (example: a Dramatic Performance junior level skater would not be allowed to skate Dramatic Performance Junior and Senior at the same competition).

1. **Dramatic Performance:** Programs should portray a story, expressing conflict, resolution and/or depth of emotion. Skater should provoke an emotional response with the audience - through related skating movements, gestures and choreographic processes. The entire spectrum of emotions should be considered, not just negative ones in selection of the piece being used (for example: love, loss, longing, fulfillment). Lip synching is not permitted. Props and Scenery are permitted. No Technical Limitations.
2. **Choreographic Artistry:** Programs will have music without spoken words or lyrics. Technical elements/moves will be limited to no more than ½ rotation jumps, 1 full spin, additional spins with 3 or fewer revolutions. Emphasis should be on developing movement on the ice, using the entire body to express abstract ideas and choreographic processes and gestures. Lip Synching, props and scenery are NOT allowed. Open to Juvenile through Senior levels only. Costuming should be simple with minimal adornment.
3. **Lyrical Pop:** Perform to your favorite song containing lyrics, without lip-synching. Props and Scenery are NOT allowed. No technical limitations.



4. Character Performance: Skaters will impersonate a character, original or adapted, on the ice. Performances as a character from a movie, musical, book, original idea, original adaptation are all welcome here. Lip Synching is required. Props and Scenery are permitted. No technical limitations.

5. Comedic Impressions: A humorous performance intentionally designed to achieve continuous/multiple chuckles, laughs, or rises from viewers. Performance is projected outward towards audience and entertaining through skating movements, gestures and physical actions deemed comedic. Lip Synching, props and scenery are permitted. No technical limitations.

ADDITIONAL SHOWCASE EVENTS:

Interpretive: The program will be a performance choreographed by the competitor, unaccompanied and unassisted, to music that is supplied by the LOC. The CJS will be used to score each performance. The music will be played continuously during a 30-minute off ice session in a room. The room will be attended only by the adult monitor assigned to play the music, and the competing skaters. The music will be played twice during a warm-up on full ice. **After the warm-up skaters will go back to the room, with no music being played.** Skaters will be brought to the ice when the previous skater finishes. All competitors in an event will interpret the same music. Props are permitted but must be brought into the room, using nothing larger than a carry-on luggage suitcase prior to listening to the music the very first time. All costumes and props are to be taken to the ice only when the skater is called to perform. Props may not be brought out during warm-up. Props may not be pre-positioned on the performance surface.

- **All interpretive levels are allowed a program of up to 1:30 maximum.**

Duets/Trios: are theatrical performances by any two or three competitors. Lip Synching, Props, and Scenery ARE permitted. Skaters may enter only one duet, one mini production ensemble and one production ensemble each. Programs are performed under spotlight. When entering events, the skater with the higher technical achievement shall prevail as the level for the duet to enter.

Mini Production Ensembles: are theatrical performances by four to eight competitors. Lip Synching, props and scenery ARE permitted. Programs are performed under full arena lighting. Skaters may enter only one duet, one mini production ensemble and one production ensemble each. Programs are performed under full arena lighting.

Production Ensembles: are theatrical performances by nine or more competitors. NOTE: Skaters may enter only one duet, one mini production ensemble and one production ensemble each. Lip Synching, props, and scenery ARE permitted. Programs are performed under full arena lighting.

E. WARM-UP TIMES:

Interpretive events will warm up for four minutes on performance ice under full house lighting, approximately the first 30 seconds without music and then the music will be played twice in its entirety, followed promptly by clearing the ice. No props are allowed on the ice during warm up. The first skater then hears the music played 1 time in the warm-up area behind the curtain (or off the ice when no warm-up space is given). Then once the skater takes their starting position in front of the audience and judges, the subsequent skater is given the warm-up space. At no time may competitors watch the skater ahead of them.



Singles, duets/trios, mini-production and production ensembles may warm up for three minutes backstage when curtains and spotlights are used. It is the skater's responsibility to check in with the ice monitor to know when the warm-up time starts.

F. TIMING:

Timing of the program will begin with the first purposeful movement of any competitor or member of a team. Timing shall end when the skater(s) have come to a complete stop or crossed the line of the curtain/exit. For performances that are over the time allotment, a 1-point deduction for every 10 seconds in excess will be applied.

For Ensemble Events: Before the music is started, the team must take a stationary position on the ice and one skater must give a hand signal that the team is ready.

G. SCENERY / PROPS RULES:

1. Props and scenery must be placed and removed:

- Unaided, by the singles and duets competitors within 30 seconds each, on and off.
- Unaided, by the ensemble teams within one minute maximum for setup and one minute maximum for removal. Persons not skating are not allowed to step on the ice.
- All props and scenery must be able to enter and exit the entrances from which skaters enter the ice. Extra accommodations for entry and exit from other locations to fit oversized props will not be allowed.

2. General:

- The inclusion of scenery and/or props is optional, and not mandatory.
- All scenery must be portable by humans, and without mechanical means for transportation. Its movement while on the ice will be the responsibility of the skater or teams.
- The use of props and scenery should add to the performance of the skater.
- **Illegal or Prohibited Prop Deduction:**
- Scenery may not exceed 7'6" in height
- For insurance reasons no propulsion or projectile devices will be permitted. This includes items such as cannons and trampolines. Apparatus such as these, which could be used to assist skaters with jumping into the air, are NOT permitted.
- The use of smoke, fire, dry ice, liquids, live animals, feathers, bubble machines or any substance that may harm the ice surface and/or skaters is not permitted.
- All props must be under the control of the skater
- No glass mirrors or glass of any kind is allowed on the ice.
- People may not be used as props.
- Dangerous props that may harm participant/audience could result in disqualification from event/competition.
- For ensemble set ups (1:00 max): An announcement will be made after 30 seconds has elapsed. At the one-minute mark, an announcement is made that set up time is over. Set-up must be complete, and skaters must be in their starting position before the one minute announcement is made. A 1-point deduction will be taken for every 10 seconds over.
- There will be no countdown of timing announced for Single skaters or Duets.



3. Scenery Break Down (Ensembles):

At the completion of the performance, and after the team has taken their bows, teams will be permitted one minute to remove all scenery/props. When removing the scenery/props from the ice the skaters may not step off the ice until all scenery is removed.

H. GROUP SIZES AND FINAL ROUNDS:

- Maximum sizes of initial rounds will be at the judgement of the Chief Referee. In adult events, groups will be split by age. *All other groups will be divided randomly.* Final rounds may be held at the discretion of the referee and the local organizing committee, when applicable.
- Final Rounds for National Showcase will be described in the National Showcase announcement.

I. 2021 Adult Sectional & Championships:

- At the 2021 U.S. Adult Figure Skating Championships and the nonqualifying competitions held in conjunction with 2021 Eastern, Midwestern and Pacific Coast Adult Sectionals, the Light Entertainment event will be defined as a combination of the Lyrical Pop, Character Performance and Comedic Impressions events (as described in the National Showcase Guidelines) and will be judged with the Component Judging System.

J. Special Olympic & Adaptive Skating Events:

- Adaptive skating is the umbrella heading for skaters with any type of disability. Under Adaptive skating are the sub-groups Special Olympics and Skate United. Special Olympics curriculum is for skaters with intellectual disabilities.
- Special Olympics USA provides USFS with the badge curriculum that can be found at specialolympics.org. Adaptive Skating badges 1-12 can be found in the Learn to Skate USA curriculum and are for skaters with strictly physical disabilities. If those skaters want to move beyond badge levels and test/compete, they will follow the "Skate United" track, still in development.
- Adaptive Skaters who compete in the Showcase Events will create and develop programs that mirror traditional show skating at their skating ability. It is less about the elements and more about the creativity and ingenuity of the program, and the skater(s) emoting human feelings and emotions. These programs will be done under the traditional use of a spotlight, show curtain, and a rink that is 3/4 the normal size. In addition to the solo events, skaters can compete in Unified Partners and Mini Productions.
- Unified Partners (individuals without intellectual disabilities) train and compete as a teammate alongside Special Olympics athletes on a Unified Sports Team (either on a school based or community-based team). For the Unified Partner Event for Showcase the Unified Partner will do a program alongside and in conjunction with the Unified Sports Team member. The team can pull from pairs, ice dance, and/or skating duets to execute the program. The program will be judged on the creativity the team demonstrates skating together to create a memorable performance.
- Special Olympic & Adaptive Skating events may not use scenery.



EVENT LEVELS, AGES, TEST REQUIREMENTS AND PERFORMANCE TIMING

Except for Adult events, skaters must compete at the highest level for which they qualify. Duets must compete at the highest test level of the two skaters and both members of a duet must meet at least the minimum test pre-requisite for Preliminary Free Skating or Adult Bronze Level.

	Event	Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track)	Must not have passed Free Skate or Dance (solo or partnered) Test	Age	Time
Singles or Duets	Beginner, High Beginner, No Test* <i>Note: these levels do not qualify for National Showcase</i>		Pre-Preliminary Free Skate	No minimum age (max age 17)	1:30 max
	Pre-Preliminary* <i>Note: this level does not qualify for National Showcase</i>		Preliminary Free Skate	No minimum age (max age 17)	1:30 max
	Preliminary	Preliminary Free Skate	Pre Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 17)	1:30 +/- 10 seconds
	Pre Juvenile	Pre Juvenile Free Skate	Juvenile Free Skate OR Juvenile Free Dance	No minimum age (max age 17)	1:30 +/- 10 seconds
	Juvenile	Juvenile Free Skate, Juvenile Free Dance, OR Preliminary Pattern Dance	Intermediate Free Skate, Intermediate Free Dance, OR Bronze Pattern Dance	Under 13	2:00 +/- 10 seconds
	Open Juvenile	Juvenile Free Skate, Juvenile Free Dance, <u>OR Preliminary Pattern Dance</u>	Intermediate Free Skate, Intermediate Free Dance, OR Bronze Pattern Dance	13-17	2:00 +/- 10 seconds
	Intermediate	Intermediate Free Skate, Intermediate Free Dance, OR Bronze Pattern Dance	Novice Free Skate, Novice Free Dance, OR Pre Silver Pattern Dance	17 and under	2:10 max
	Young Adult	Juvenile Free Skate, Juvenile Free Dance, OR Preliminary Pattern Dance	Novice Free Skate, Novice Free Dance, OR Pre Silver Pattern Dance	18-20	2:10 max
	Novice	Novice Free Skate, Novice Free Dance, OR Pre- Silver Pattern Dance	Junior Free Skate, Junior Free Dance, OR Silver Pattern Dance	No Age Restriction	2:10 max
	Junior	Junior Free Skate, Junior Free Dance, OR Silver Pattern Dance	Senior Free Skate, Senior Free Dance, OR Gold Pattern Dance		2:30 max
	Senior	Senior Free Skate, Senior Free Dance, OR Gold Pattern Dance	N/A		2:40 max

ADULT Singles

Or

Duets

	Event	Must meet requirements* Must have passed Free Skate, Figure, or Dance Test (solo or partnered, standard, adult, or masters track)	Must not have passed Free Skate, Figure or Dance Test (solo or partnered; standard, adult, or masters track)	Age	Time
	Adult Pre-Bronze <i>Note: this level does not qualify for National Showcase</i>	Adult Pre-Bronze Free Skate Pre-Preliminary Free Skate	Adult Bronze Free Skate Adult Bronze Free Dance Preliminary Free Skate Juvenile Free Dance Bronze Pattern Dance	21 and older	1:40 max
	Adult Bronze	Adult Bronze Free Skate Adult Bronze Free Dance Preliminary Free Skate Juvenile Free Dance Pre-Bronze Pattern Dance	Adult Silver Free Skate Pre-Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance (Prelim prior to 9/2/2000) Silver Pattern Dance 3 rd Figure (prior to 10/1/1977)	21 and older	1:40 max
	Adult Silver	Adult Silver Free Skate Juvenile Free Skate (prior to 10/1/94) Pre-Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance (Prelim prior to 9/2/2000) 3 rd Figure (prior to 10/1/1977) Bronze Pattern Dance	Adult Gold Free Skate Juvenile Free Skate (on/after 10/1/94) Adult Gold Free Dance Novice Free Dance (Brz prior to 9/2/2000) 4 th Figure (prior to 10/1/1977) Pre-Gold Pattern Dance	21 and older	1:40 max
	Adult Gold	Adult Gold Free Skate Juvenile Free Skate Adult Gold Free Dance Novice Free Dance (Brz prior to 9/2/2000) 3 rd Figure (prior to 10/1/1977) Pre-Silver Pattern Dance	Intermediate Free Skate (on/after 10/1/91) Junior Free Dance (Slv prior to 9/2/2000) 5 th Figure (prior to 10/1/1977) Gold Pattern Dance	21 and older	1:40 max
	Masters	Intermediate Free Skate Adult Gold Free Dance Junior Free Dance (Slv prior to 2000) 3 rd Figure (Prior to 10/1/1977) 8 th Figure (10/1/77-9/30/79) Silver Pattern Dance		21 and older	2:10 max
Mini Production	Open			Open	3:10 max
Production	Open			Open	5:30 max

* For the US Adult Championships and adult sectional championships, skaters must meet the test requirements for the level at which they want to compete, rules 2540-2552 apply, and the same level must be chosen for all showcase events at the competition (for example, a skater may not compete in Masters Dramatic Entertainment and Adult Gold Light Entertainment events at the same competition). Adult athletes wishing to be grandfathered into a higher level based on participation at the Adult Championships or National Showcase prior to 4/30/17 may make this request to the National Vice Chair for National Showcase. For all other competitions, skaters must compete at their test level or one level higher, per the above chart. For Learn to Skate USA levels and events, please refer to the U.S. Figure Skating Compete USA Manual for Showcase event levels, elements, qualifications, program lengths and descriptions. For events offered, refer to the competition announcement.



Special Olympic & Adaptive Skating ~ Young Adult Showcase

	Event	Must meet requirements* Special Olympic or Skate United	Must not have passed Special Olympic or Skate United	Age	Time
	Showcase Level 1 Open	Badges 1 - 5	Special Olympic Badge 6 or higher Skate United Adaptive 6 or higher	(Min age 13) (Max age 17)	1:30 max
	Showcase Level 2 Open	Badge 6 - 9 (Special Olympic) Badge 6 - 10 (Skate United)	Special Olympic Badge 10 Skated United 11	(Min age 13) (Max age 17)	1:30 max
	Showcase Level 3 Open	Badge 10-12	Badge 12 and/or US Figure Skating Adaptive MIF and US Figure Skating Adaptive Free Skate Test	(Min age 13) Max age 17)	1:30 max
	Showcase Level 4 Open	Badge 11 Pre-Preliminary FS, MIF Preliminary Pattern Dance Adaptive Pre-Bronze MIF and FS	N/A	No Minimum Age (Max Age 17)	2:30 max



Special Olympic & Adaptive Skating ~ Adult/Masters Showcase

Event	Must meet requirements* Special Olympic or Skate United	Must not have passed Special Olympic or Skate United	Age	Time
Showcase Level 1 Open	Badges 1 - 5	Special Olympic Badge 6 or higher Skate United Adaptive 6 or higher	(Min age 18) (No Max age)	1:30 max
Showcase Level 2 Open	Badge 6 - 9 (Special Olympic) Badge 6 - 10 (Skate United)	Special Olympic Badge 10 Skated United 11	(Min age 18) (No Max age)	1:30 max
Showcase Level 3 Open	Badge 10-12	Badge 12 and/or US Figure Skating Adaptive MIF and US Figure Skating Adaptive Free Skate Test	(Min age 18) (No Max age)	1:30 max
Showcase Level 4 Open	Badge 11 Pre-Preliminary FS, MIF Preliminary Pattern Dance Adaptive Pre-Bronze MIF and FS	N/A	(Min Age 18) (No Max age)	2:30max



Special Olympic & Adaptive Skating ~ Unified Partners Showcase

	Event	Must meet requirements* Special Olympic or Skate United	Must not have passed Special Olympic or Skate United	Age	Time
	Open	<p>The partner of the Unified/Adaptive Skater must be a USFS Member</p> <p>Skate United Skaters must have a physical or cognitive disability that requires a unified partner to assist them on the ice</p>	None	1 partner must be a Skate United or Adaptive Skater (max age 17)	1:30 max
	Adult/Masters Open	<p>The partner of the Unified/Adaptive Skater must be a USFS Member</p> <p>Skate United Skaters must have a physical or cognitive disability that requires a unified partner to assist them on the ice</p>	None	Both Partners (Min age 18)	1:30 max

