

## **Commonwealth Games Breaking Competition Rules**

### **General Judging and Scoring Method:**

1. Scoring point range will be lowest 7.00 highest 10. (8.0 being average)
2. 3-Judge system Tally all points.
- 3.. Any/each violation will cause a deduction of points according to the Rules set forth by each respective Discipline and Competition.
4. Competitors will be judged on: difficulty, creativity, focus, expression, balance, poise and grace, and completion of breaks.
5. Ties: In the event of a tie, the winner will be decided as outlined in each division and must attempt another break.

### **Warnings and Disqualification:**

Disruptive behavior, use of profanity, not meeting requirements/rules or other unsportsmanlike conduct will result in a warning being issued.

If the behavior is deemed by the Judges to be malicious, it will result in deduction of a point (as appropriate for the event) or disqualification.

### **Materials:**

1. Competitor are to supply their own 10x10 tarp, breaking material, holders, etc.
2. Inspection of Materials: Judges and/or staff reserve the right to inspect any materials that are to be used for breaking.
3. All breaking materials must be removed from the competition area by competitors following break.

### **Uniforms/ equipment**

1. Competitor Uniform: In order to compete, the competitor MUST be wearing a uniform at the time he/she is called to the ring. This uniform must consist of, at a minimum: Studio or team t-shirt and Martial Arts type pants. No shorts, tank tops, jeans, ripped clothing, etc. may be worn. If you have a question please see an official /arbitrator.
2. No gloves or shoes allowed. Folded towels can be used in cap/brick breaking and competitors are allowed to use athletic tape only on hand, wrist or foot.

If any questions regarding rules can contact Breaking Arbitrator Master Scott Rutter at 276-340-3944 or email [scottrutter1@yahoo.com](mailto:scottrutter1@yahoo.com)